



Project 1 – Travelin’ Kids (Cover and Index Pages)

Materials

- 2 sheets of canvas cloth for Inkjet Printers
- 3 sheets of card stock
- X-acto knife
- Scissors
- Metal-edged ruler
- Butter knife or scoring tool
- Double-sided tape
- Clear acrylic spray
- Acrylic paint or permanent markers

Instructions

1. Print out pages 2–3 on canvas cloth. Set aside to dry completely.
2. Print out pages 4–6 on card stock. Stack in order with page 4 on top. Set aside to dry completely.
3. Spray the front and back covers with two coats of clear acrylic spray to ready the surface for painting. Let dry between coats.
4. Have your child paint the cover pages.
5. When the paint is dry, trim the cover out along the black line.
6. To continue, print the individual sections of activity pages, stickers and games pieces.

Final Book Assembly

1. Gather the card stock pages from the cover and intro page section of this project and stack them on top of the activity pages’ card stock pile. Be careful to stack them correctly, as this will be the page order of the final book.
2. Trim the card stock pages along the dotted lines using an X-acto knife and ruler.
3. Take the first page on the stack and place it face down. Place double-sided tape on the back and carefully line up the second page (face up) on top. Repeat this process for the rest of the pages in the stack. (Since the postcard pocket does not have a page to tape to the back side, just leave it loose.)

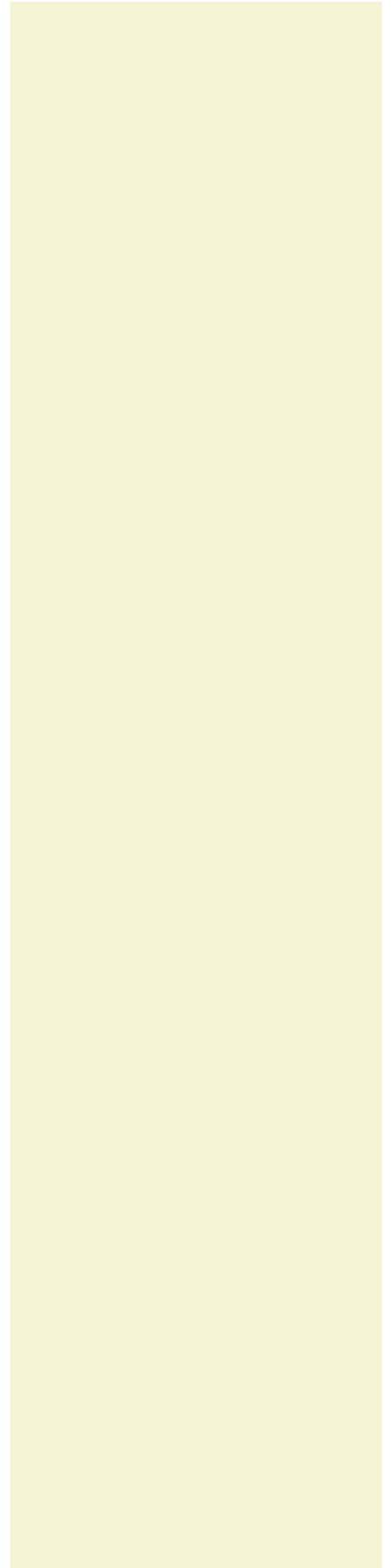




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Project 1 –Travelin’ Kids (Cover and Index Pages) continued

4. Place the front and back covers on your stack of card stock. Your book is now ready for assembly.
5. Have all your card stock pages (except the postcard pocket) laminated at a local copy center and then spiral bound with the covers and postcard pocket in place.
6. Trim out the stickers from the stickers and game piece section and place them in the postcard pocket along with the postcards. Voila!









Here are the games you'll find pages for in this book.

Hidden objects...

There are lots of silly things going on in this picture. Look closely and find as many objects that are out of place as you can!



Car bingo...

When you see the right color car, truck, cycle, jeep or big-rig, use the star stickers to mark the spot. When you've got a full line of stars in any direction—you win!



Make-a-Postcard...

Decorate postcards with the stickers we've provided and send 'em to your pals.



Create a Plate...

Create your own license plates using the stickers provided.





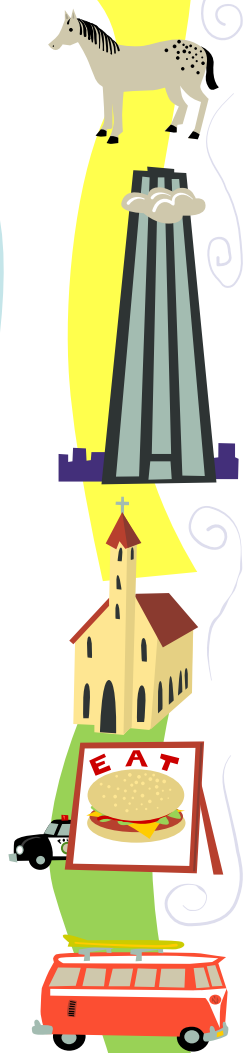
Here are some games for your imagination.

Counting cows...

Play this game with another pal in the car. You look out the window on one side, they take the other. Watch closely and count all the cows that pass by. Whoever has the most cows after 15 minutes wins. (Be careful—if you see a Horse, you've got to start counting from zero again!)

Window animals...

Take a deep breath and blow hot air onto the window to make it foggy. Then see how fast you can draw your favorite animals on the window!





Here are some games for your imagination.

License plate poetry...

Look at the license plates on the cars in front of you and write them down. Now, write a silly poem or sentence using those letters to start each word or phrase. Oh yeah, numbers don't count. Example: If the license plate says ISBC. The sentence could be "I See Brown Cows."

Predictions...

Look into the future. Guess how many white cars you'll see in the next three minutes, or how long it will take you to see a house with a red door. Have an adult help you come up with other fun things to guess.

